

SHOWCASE – vrbn solutions

'Past Zurich'

CLIENT

City of Zurich

CONTEXT

We had the opportunity to provide the City of Zurich with the 3D models for their 'pastZurich' AR app. The lakeside settlement models (UNESCO world heritage) are a continuation of a previous VR project we did together with the City of Zurich. We are incredibly happy to see these buildings come to life once again.

SERVICES PROVIDED

- Asset layout
- Scene lighting
- Procedural modeling of architecture
- 3d scan retopo and texture cleanup
- Scene optimization for real-time performance on mobile devices
- 3D model integration (synchronization with app developers)

LINKS

- https://www.stadt-zuerich.ch/hbd/de/index/staedtebau/archaeo_denkmal/uwad/unter-wasser/pastzurich.html
- <https://www.youtube.com/watch?v=8Naa4xWKn0A>
- www.vrbn.io/solutions

GALLERY

(Images © City of Zurich)



